

Underwood Lions Ice Racing Rules 2018- REAR WHEEL DRIVE

Racing will start at 12:30 PM SHARP!!!

1. Ice Racing Committee has the final say.
2. Drivers are responsible for their actions and the actions of their pit crew, family and fans. This includes **CLEAN UP** of their pit area after each day of racing.
3. No fighting, if you have a problem bring it up **NICELY** to a committee member to discuss the issue. Committee members will not listen to someone yelling in their face or bad behavior. It can cause you to be disqualified.
4. No intentional rough or aggressive driving is allowed. Deliberate blocking careless, reckless or unsafe driving will result in a possible suspension. Deliberate hitting of a vehicle will result in a 2 week suspension. Any off track but on ice infractions may be assessed on the 2 week rule as well. See rule #1.
5. Absolutely NO drug or alcohol use is allowed before or during the race.
6. Driver entry fee: \$20 per week or \$80 for the scheduled 10 weeks (must pay \$20 the first week and the rest by the 2nd week of racing season). Powder Puff: \$5 per week or \$20 for the scheduled 10 weeks. (Must pay \$5 the first week and the rest by the 2nd week of racing season). Kids pay \$1 per week. Juniors \$2 per week. 3-man: \$3 for 3 person team.. Entry fee to be paid before 12:00 race day.
7. Drivers must register with score keeper for the day before entering the track.
8. All drivers must attend pit meeting at 12:15 or risk being penalized. Anyone under 18 racing or riding must have signed slip from parents Okaying it. Must be turned in before the races start.
9. Kids Age: parents discretion – 12. Kids must run steering wheel - Adult must run gas and brake. Juniors age: 13-16. Must have an adult or Big Kids driver as the passenger. Juniors can run the gas and brake or have the passenger run them. 3-Man age: 16+. One person runs the gas and brakes, other runs steering. Third person will ride in other car as observer.
10. SAFETY: Seat belts, Helmets and eye protector are **MANDATORY. Both Driver and Rider MUST wear them!** Bracing in cockpit for safety only. Cars must have working wipers. Drivers and passengers must stay in the car until the race is over and the RED flag is out. To finish race you must go by the flag stand and not pull in until the red flag is out. EXCEPT in an EMERGENCY.
11. Car numbers must be painted plainly on the left and right doors, also on top. We furnish plate for the top of the car. Register car number with Tom Hecker. No doubling of numbers, numbers between 00-99.
12. All chrome, headlights, taillights, plastic grills and other loose parts must be removed from the car. Hood must be securely fastened. **LEAVE THE WINDOWS IN.**
13. After first week, new drivers start in the back, first time drivers start in the back of slow heat, former and experienced drivers start in the back of fastest heat.
14. Two drivers with one car. Heat: if both in the same heat, one can move to the back of the next faster heat-if both in fastest heat, have to borrow car. Clock race- different races if there is more than one. Feature-must run where you belong, may borrow a car to run your position.
15. Pay back by points. Points go to the driver not the car. Inform lap counter who is driving in the race.

16. POINT SYSTEM: Heat Races, B Feature, Juniors, Kids, and Powder Puff heat: 10-9-8-7-6-5-4-3-2-1 (55 TOTAL). Powder Puff Feature, Clock Races: 15-14-13-12-11-10-9-8-7-6-5-4-3-2-1 (120 TOTAL). A Feature: 20-19-18-17-16-15-14-13-12-11-10-9-8-7-6-5-4-3-2-1 (210 TOTAL).
17. One point for show up, no money for show up point.
18. The person with the highest points for the day who has not received a weekly trophy gets the trophy must show up the same day at the awards presentation to receive a trophy (Big Kids and Powder Puff).
19. After first week, Heat and Clock Races are lined up by point average. When more than 1 Clock Race, point averages staggered between races. Features line up by heat qualifiers.
20. Rear Wheel drive, front engine only, NO light or heavy trucks except Ranchero and El Camino, stock appearing body & suspension. NO bracing unless approved by committee for safety or repair. We are going to allow ¼" flat metal from the rear bumper to the rear fender to help keep cars from catching together, rear of the car ONLY.
21. Rubber tires: tire hardness must be at least 50 all over the face at 70 degrees F. Any tire determined to be close will be pulled & checked by committee during the week. Weight may be added, must be securely fastened if not loose sand or snow. Helper springs are OK to use. Tow hooks are required-Chains looped are OK.
22. No anti-lock brakes.
23. If you have a hand brake that is accessible to the passenger you will need a plywood barrier so that the passenger is not able to operate it. To be in place for Powder Puff Races.
24. A working brake light about 4 inches in diameter with yellow to the front and red to the rear on the center of the roof of the car hooked up to all working brakes is required.
25. Restarts are flagman discretion. Over aggressive contact will not be tolerated. Leave personal conflicts at home.
26. If a car is missing in the lineup just move forward on the parade lap. If a driver is late he/she falls in at the back.
27. Pole car sets the pace, must keep steady pace until the flag is dropped.
28. Car may pull in at the back during the parade lap. If not ready by the time flags goes green, cannot race. Must use the same car all race. Race is not considered started if the flagman stops race on the 1st lap.
29. Any car lagging in the parade lap may be passed.
30. If a car goes completely off the track during the race, they may return to the track at the flag stand (flagged on by flag man). **If you spin out, you must yield to traffic when starting again.**
31. No communication of any kind from outside the race cars: 2 way radios, cell phones, etc.

For more information call:

Tom Hecker: 218-864-8911, Dave Holmgren: 218-495-2049 or Lance Ames: 612-702-0740