

UNDERWOOD LIONS ICE RACING RULES 2018 Studded FWD

Racing will start at 12:30 PM SHARP!!!

1. Ice Racing Committee has the final say.
2. Drivers are responsible for their actions and the actions of their pit crew, family and fans. This includes **CLEAN UP** of their pit area after each day of racing.
3. No fighting, if you have a problem bring it up **NICELY** to a committee member to discuss the issue. Committee members will not listen to someone yelling in their face or bad behavior. It can cause you to be disqualified.
4. No intentional rough or aggressive driving is allowed. Deliberate blocking careless, reckless or unsafe driving will result in a possible suspension. Deliberate hitting of a vehicle will result in a 2 week suspension. Any off track but on ice infractions may be assessed on the 2 week rule as well. See rule #1.
5. Absolutely NO drug or alcohol use is allowed before or during the race.
6. Driver entry fee: \$20 per week or \$80 for the scheduled 10 weeks (must pay \$20 the first week and the rest by the 2nd week of racing season). Entry fee to be paid before 12:00 race day.
7. Drivers must register with score keeper for the day before entering the track.
8. Anyone under 18 racing or riding MUST have signed slip from parents- must be turned in before the races start.
9. All drivers must attend pit meeting at 12:15 or risk being penalized.
10. SAFETY: 4 point safety harness, Helmets and eye protection are **MANDATORY**. A 4 point roll bar/loop is **MANDATORY**. Roll bar/loop must be contained within passenger compartment and affixed to the frame of the car. Bracing in cockpit for safety only. Cars must have working wipers. To finish race you must go by the flag stand and not pull in until the red flag is out. EXCEPT in an EMERGENCY.
11. PASSENGERS. Passengers will be allowed as long as there is a good seat and 4 point safety harness. Drivers and passengers must stay in the car until the race is over and the RED flag is out.
12. Car numbers must be painted plainly on the left and right doors, also on top. We furnish plate for the top of the car. Register car number with Tom Hecker. No doubling of numbers, numbers between 00-99. For those that have a Rubber tire "big" car as well, same number can be used but needs to end with "X".
13. After first week, new drivers start in the back, first time driver will start in the back of slow heat, former and experienced drivers start in the back of fastest heat.
14. Pay back by points. Points go to the driver not the car. Inform lap counter who is driving in the race.
15. POINT SYSTEM: Heat Races: 10-9-8-7-6-5-4-3-2-1 (55 TOTAL). Clock Races: 15-14-13-12-11-10-9-8-7-6-5-4-3-2-1 (120 TOTAL). A Feature: 20-19-18-17-16-15-14-13-12-11-10-9-8-7-6-5-4-3-2-1 (210 TOTAL).
16. One point for show up, no money for show up point.
17. The person with the highest points for the day who has not received a weekly trophy gets the trophy must show up the same day at the awards presentation to receive a trophy.
18. After first week, Heat and Clock Races are lined up by point average. When more than 1 Clock Race, point averages staggered between races. Features line up by heat qualifiers.
19. After first week, new drivers start in the back, first time driver will start in the back of slow heat, former and experienced drivers start in the back of fastest heat.

20. Front wheel drive cars only. No mini vans, AWD, Four wheel drive pickup, etc. No Turbo or supercharged engines allowed. 4 and 6 cylinder engines only, stock appearing body & suspension. Maximum motor size 3.8 or 3800.
21. Use grader blades or other appropriate metal for driver and passenger protection. Doors must open, extend door protection eight inches past rear post. No other reinforcing allowed except for repairs. We will allow a loop with 2 kickers in front of radiator. We will also allow a 1/4 inch flat metal from the rear bumper to the rear fender to help keep cars from catching together. Front and back acceptable.
22. ANTI-LOCK brakes will be allowed.
23. Tow hooks required (chain looped are OK).
24. All chrome, headlights, taillights, plastic grills and other loose parts must be removed from the car. Hood must be securely fastened. **LEAVE THE WINDOWS IN.**
25. A working brake light about 4 inches in diameter with yellow to the front and red to the rear on the center of the roof of the car hooked up to all working brakes is required.
26. Weight may be added, must be securely fastened if not loose sand or snow. Helper springs are OK to use.
27. **Studded tires: Front tires** Studs must be 5/8 inch max from the face of the tire. Studs must be 1/4 inch in diameter. 200 studs Maximum. We do not want to count studs every weekend so KEEP IT FAIR! Will spot check every week.
28. Restarts are flagman discretion. Over aggressive contact will not be tolerated. Leave personal conflicts at home. **We want to put on a good show without wrecking everything doing it.**
29. Pole car sets the pace, must keep steady pace until the flag is dropped. If a car is missing in the lineup just move forward on the parade lap. If a driver is late he/she falls in at the back.
30. Car may pull in at the back during the parade lap. If not ready by the time flags go green, cannot race. Must use the same car all race. Race is not considered started if the flagman stops race on the 1st lap.
31. Any car lagging in the parade lap may be passed.
32. If a car goes completely off the track during the race, they may return to the track at the flag stand (flagged on by flag man). **If you spin out, you must yield to traffic when starting again.**
33. No communication of any kind from outside the race cars: 2 way radios, cell phones, etc.

For more information call:

Tom Hecker: 218-864-8911, Dave Holmgren: 218-495-2049 or Lance Ames: 612-702-0740